

## Motifs:

D1426. Magic object draws woman to man. D845. Magic object found in underground room. D1470.1. Magic wishing-object. Object wishes to be fulfilled. D1421.1.4. Magic light summons genie. N813. Helpful genie. D1421.1.2. Magic fire-steel summons genie. K551. Respite from death until particular act is performed. D1391. Magic object saves person from execution.

\*\*Aarne MSFO XXV 3—83, especially 57; \*BP II 535 (Grimm No. 116). — Finnish 43; Finnish-Swedish 5; Estonian 15; Lithuanian 17; Swedish 6 (Uppsala 3, Göteborg 1, misc. 2); Danish 5, Grundtvig No. 6A; Irish 30; French 7; Catalan: Amadcs No. 220; Flemish 1; German: Ranke 33; Austrian: Haiding No. 469; Hungarian 6; Czech: Tille Soupis I 27, 606ff. 6, FFC XXXIV 271; Slovenian 4; Polish 6; Russian: Andrejev 2; Turkish: Eberhard-Boratav cf. No. 219, 291 V; India 1. — Franco-American 2.

**563** *The Table, the Ass, and the Stick.* The stick compels the treacherous host of the inn to give back the table and the ass.

See analysis below: I a, b, c, d; II a, (b) d.

Analysis: Types 563 and 564.

I. *The Magic Objects.* (a) A poor man receives three magic objects: (b) a table or sack that supplies itself with food, (c) a gold-dropping ass, (d) and a cudgel or (e) a sack containing a mannikin that beats an enemy until called off by its owner.

II. *The Objects Stolen and Recovered.* (a) The first two objects are stolen by the host of an inn, (b) by the hero's brothers (c) or by a neighbor. (d) By means of the cudgel or sack the other objects are recovered.

## Motifs:

I. S327. Child cast out because of his stupidity. D1470.1. Magic wishing-object. Object causes wishes to be fulfilled. D1472.1.7. Magic table supplies food and drink. D1472.1.22. Magic sack (purse) supplies food and drink. D1030.1. Food supplied by magic. B103.1.1. Gold-producing ass. Droppings of gold. D1401.2. Magic sack furnishes mannikin who cudgels enemies. D1601.5. Automatic cudgel. D1401.1. Magic club (stick) beats person. D1651.2. Magic cudgel works only for master.

II. D861.1. Magic object stolen by host (at inn). K2241. Treacherous innkeeper. D861.3. Magic object stolen by brothers. D861.2. Magic object stolen by neighbor. J2355.1. Fool loses magic objects by talking about them. D881.2. Recovery of magic object by use of magic cudgel.

\*\*Aarne JSFO XXVII 1—96; \*BP I 349 (Grimm No. 36); Coffin 10; M. de Meyer *Vlaamsche Sprookjesthemas* 112ff. — Finnish 78; Finnish-Swedish 9; Estonian 26; Livonian 2; Lithuanian 44; Lappish 1; Swedish 39 (Uppsala 3, Stockholm 4, Göteborg 5, Lund 2, Liungman 10, misc. 10); Norwegian 20; Danish 53, Grundtvig No. 61; Icelandic 2; Scottish 2; Irish (\*564) 216, Beal X 3f. No. 26; English 1; French 77; Catalan:

Amades No. 36, 86, 167; Dutch 3; Flemish 16, Witteryck (p. 300) 16; German: Henssen *Volk* No. 133, Ranke 54; Austrian: Haiding No. 40; Italian: D'Aronco *Fiabe* 53 (Pentamerone I No. 1, Tuscan 563 a, b, f, l 4, Friuli 4, Sicilian 4); Rumanian 13; Hungarian 21; Czech: Tille Soupis I 516—523, 525—530 20; Slovenian 8; Serbocroatian 13, (563 I) 1; Polish 27; Russian: Andrejev *Ukraine* 11, Afanasiev 13; Greek 19, Hahn No. 43, Loukatos No. 17; Turkish: Eberhard-Boratav No. 176, 258 III 24; Berber: Laoust 109; India 20; Indonesian: DeVries No. 187. — Franco-American 13, French Antilles 5; English-American: Nova Scotia: MAFLS XXIV 33f., Baughman 4; Spanish-American: Rael No. 217—219 (U.S.), Hansen (Chile) 2, (Dominican Republic) 3, (Puerto Rico) 8; Cape Verde Islands: Parsons MAFLS XV (1) 99 n. 1; West Indies (Negro) 18; American Indian: Thompson *C Coll* II 413f. — African 14.

- 564 *The Magic Providing Purse and »Out, Boy, out of the Sack!«* The rich neighbor steals the magic objects. By means of the sack the hero compels the return of the purse.

For analysis see Type 563: I a, b, c, e; II c, d.

\*\*Aarne JSFO XXVII (1909) 48; \*Krohn FFC XCVI 48ff. — Finnish 63; Finnish-Swedish 1; Estonian 15; Lithuanian 15; Swedish 1; Danish 1, Grundtvig No. 61; Irish (\*563) 216; Catalan: Amades Nos. 186, 192; Dutch 1; Flemish 1; German 1; Italian (Tuscan 563 c, e, m, p 4, Sicilian 2); Czech: Tille Soupis I 523f., 525ff. 10; Slovenian 1; Serbocroatian 2; Polish 14; Russian: Afanasiev 17; Turkestan: Radloff VIII No. 24; India 6. — Franco-American 1; Spanish-American: Hansen (Dominican Republic) 1, (Puerto Rico) 1.

- 565 *The Magic Mill*. Grinds an enormous amount of meal or salt when the man who has stolen it cannot stop it.

I. *The Magic Mill (Pot)*. The hero or heroine receives (a) a magic pot that fills itself with porridge or (b) a mill that grinds meal or salt. (c) Only the owner can command it to stop.

II. *The Mill Keeps Grinding*. (a) In the absence of the heroine her mother commands the pot to work but she cannot stop it and it fills the house with porridge until the owner returns to stop it; or (b) the thief of the object cannot stop it and must give it back to the owner; or (c) a ship-captain steals the mill and takes it aboard ship, where he commands it to grind salt. He cannot stop it and it sinks the ship and keeps grinding. This is why the sea is salt.

Motifs:

I. D1601.10.1. Self-cooking pot. D1472.1.9. Magic pot supplies food and drink. D1601.21.1. Self-grinding salt-mill. D1651. Magic object obeys master alone.

II. D1651.3. Magic cooking-pot obeys only master. C916.3. Magic porridge-pot keeps cooking. Against command, mother of owner bids